

EMMA SADJO

UX Designer II

emmasadjo.com
linkedin.com/in/emma-sadjo/
emsadjo@gmail.com
(425) 829-6494

EXPERIENCE

UX Designer II | Amazon, DxD, AI Systems & Lab Design

Seattle, WA | Oct 2025 – Present

Prior: UX Designer I | March 2024 - Sep 2025

- Lead end-to-end UX design for complex cross-device/platform experiences, translating customer research and business goals into scalable interaction patterns, user flows, and product strategies
- Partner with product, engineering, and multidisciplinary design teams to define north-star visions, prioritize features, and deliver customer experiences from concept through launch
- Communicate design vision through high-fidelity prototypes, workshops, executive presentations, and storytelling assets while establishing UX principles adopted across teams

UX Design Intern | Amazon

Seattle, WA | Jun 2022 – Sep 2022

- Conducted interviews, analyzed survey results, ideated, prototyped, and conducted usability tests for two projects involving experiences on Alexa multimodal devices
- Worked across UX, Visual, and VUI Designers, PMs, and Engineers.

Undergraduate Research Assistant | Inclusive Design Lab, UW

Seattle, WA | Jan 2021 – Jan 2023

- Researched visual assistance technologies (VATs) and user data privacy, user understanding of and preferences for preserving visual privacy
- Ideated user flows and decision trees for AI-VATs, including onboarding experiences and processes for detecting private visual content (PVC)
- Co-authored ASSETS 2021 and W4A '23 papers.

UX Design Intern | IBM

Austin, TX (Virtual) | Jun 2021 – Jul 2021

- Conducted user interviews, ran concept tests (interviews, survey), prototyped and user tested a website upskilling sales managers
- Collaborated with IBM's Global Sales Enablement Team during Patterns, an 8-week intensive Enterprise Design Thinking internship

EDUCATION

University of Washington (UW)

Seattle, WA

BS in Human Centered Design & Engineering (HCDE), Human-Computer Interaction

Graduation: June 2023, Undergraduate Academic Excellence Award

GPA: 3.95

SCHOLARSHIPS & AWARDS

HCDE Design-a-thon for Social Good, 2021 (1 of 2 winning teams)

2019 University of Washington Honors Undergraduate Scholar Award (4 years)

SKILLS

Core UX

Information Architecture
User Flows
User Journey Maps
Affinity Mapping

Prototyping
Vibe coding
Wireframes
User Interviews
User Testing
Usability Testing
UXR Synthesis
Product Strategy

Visual Design
Design Systems &
Component Libraries
Responsive & Cross-
Platform Design
Accessibility (WCAG)
Storytelling

TOOLS

Figma
Claude Code
Kiro
Runway
Adobe Illustrator
Adobe XD
Adobe After Effects
Adobe Premiere Pro
Python, HTML / CSS
Java
Tableau
SolidWorks
Rhino 3D